

CITY OF DORAL, FLORIDA

NOTICE OF PUBLIC MEETING

NOTICE IS HEREBY GIVEN that **on Wednesday**, **August 26**, **2020 at 10:30 a.m.** the City of Doral Council will hold a **VIRTUAL COUNCIL ZONING MEETING** with the elected officials, administration and City staff participating via video conferencing.

Governor DeSantis' Executive Order Number 20-69 and Extension 20-179 suspended the requirements of Section 112.286, Florida Statutes and the Florida Sunshine Law, that a quorum to be present in person, and that a local government body meet at a specific public place. The Executive Order also allows local government bodies to utilize communications media technology, such as telephonic and video conferencing for local government body meetings.

<u>Public Comments:</u> members of the public that wish to provide comments may do so by emailing the City Clerk at <u>cityclerk@cityofdoral.com</u>. Comments must be submitted with your name and full address by <u>Tuesday</u>, <u>August 25</u>, <u>2020</u>. The comments will be circulated to the elected officials and administration, as well as remain as a part of the record for the meeting.

The meeting will be broadcasted live for members of the public to view on the City of Doral's website (https://www.cityofdoral.com/government/city-clerk/council-meetings) as well as Channel 77 and Facebook Live.

If a person decides to appeal any decision made by the City Council with respect to any matter considered at a meeting or hearing, that person will need a record of the proceedings and, for such purpose, may need to ensure that a verbatim record of the proceedings is made, which includes the testimony and evidence upon which the appeal is to be based. Persons with disabilities requiring accommodations in order to participate in this public hearing should contact the Office of the City Clerk at 8401 NW 53rd Terrace, Doral, Florida; telephone number (305) 593-6725, no later than three (3) business days prior to such proceedings.

Connie Diaz, MMC City Clerk, City of Doral